

E-Safety Homework

10th February - 27th February

The aim of this homework is to highlight how to stay safe online. Your homework can take any form you like: you could design a poster, draw a picture, film a video, write a poem, make a board game, produce a leaflet or maybe even record a song! It's up to you!

Your homework can be **anything** to do with staying safe online. You may want to share some top tips on staying safe based on the advice that **SID** gave us (there's a reminder on the back of this page), give advice for when searching online (remember what you learnt from **Penguin Pig**), remind people of the importance of talking to trusted adults (remember the story of **Hanni and the Magic Window**) or think of ideas to making the Internet a better place. If you are stuck for an idea, here are some projects that you could try:

- create a leaflet that tells people about Minecraft (or another multiplayer game) and how to stay safe while playing it (such as how to block or report people who aren't nice in the chat)
- write and record a song sharing some top tips on staying safe online
- design a poster that teaches other children about SID's Top Tips
- create a video that teaches other children how we should behave online
- make a comic strip to tell the story of Penguin Pig
- design and make a board game that teaches people how to stay safe online
- draw or paint your favourite e-safety character that you've met in school (PenguinPig, Hanni, Lee, Kim or Sid). You could add some speech bubbles with them giving some good advice.

Remember, these are only suggestions - I'm sure you can think of many more ideas!



Safer Internet Day is celebrated globally in February each year to promote the safe and positive use of digital technology for children and young people. In 2023, Safer Internet Day took place on Tuesday 7th February.

Notes for Parents

Throughout their school life, your child will be taught about e-safety in an age-appropriate manner. To help inspire your child and get discussions started, here is a brief rundown on some of the stories and activities that we have used in Key Stage 1:

PenguinPig

(<http://www.penguinpig.co.uk/>)

This story highlights that you can't believe everything you see online and stresses the importance of talking to grown-ups about what you do online.



Hanni and the Magic Window

(<https://www.childnet.com/resources/hanni-and-the-magic-window/>)

Hanni's magic window is a lot like some of the technology we might have at home. This story covers the importance of talking to grown-ups if you were feeling worried or upset about something you had seen.

We often reinforce with children the importance of thinking carefully about what they do online and remembering to tell a trusted adult if they have any worries with these lines:

***You have to THINK, THINK, THINK
Before you CLICK, CLICK, CLICK
And TELL SOMEONE!***

Lee and Kim's Adventures (The children might remember this as SID's Top Tips)

(https://www.thinkuknow.co.uk/5_7/leeandkim/)

This film highlights the importance of being nice to people online, keeping personal information private, understanding that people you meet online are still strangers and talking to grown ups that you trust if you get an 'uh oh' feeling.

SID's Top Tips are:

Top Tip Number 1

People you don't know are strangers. They're not always who they say they are.

Top Tip Number 2

Be nice to people on the computer like you would in the playground.

Top Tip Number 3

Keep your personal information private.

Top Tip Number 4

If you ever get that 'uh oh' feeling, you should tell a grown-up you trust.

